Sr. No. 7428

M. Design (Multimedia) - 2nd Sem.

(2517)

Paper-III: Digital Graphic Production

Time allowed: 3 hrs.   Max. Marks: 40

Section A   **Attempt any five (5x1=5 Marks)**

1. The process called UV mapping matches coordinates in the 2D texture map with specific coordinates on the 3D model.
   a) True   b) False

2. In CMYK K stands for black.
   a) True   b) False

3. Vector graphic cannot be created from an image.
   a) True   b) False

4. Pen tool is used for drawing.
   a) True   b) False
   a) True   b) False

5. Bitmap and a raster are interchangeable terms.
   a) True   b) False

6. Mesh is a term related with 2-D images.
   a) True   b) False

7. You can use the Photoshop painting and adjustment tools to edit the textures contained in a 3D file.
   a) True   ·   b) False

Section B   **Attempt any five (5 x 3= 15 Marks)**

8. What is Lomo photography?
9. What is adding depth of field?
10. What a stylised poster making?
11. What is 3-D raster effects?
12. What are masks and channels?
13. What is importing smart objects?
14. What is the auto command?

Section C   **Attempt any two (2 x 10= 20 Marks)**

1. Describe various digital imaging techniques.
2. Describe the various enhancing and correcting techniques with effects and filters.
3. Describe in detail about colour spaces and colour modes.
4. Describe working with 3-D images and graphics.

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